AdaBoost

Saturday, September 29, 2018

For the glory of God

What is Ada Boost?

· Ada Boost, Short for Adaptive Boosting, is one of popular boosting techniques developed in 1996

22:01

Boosting is an ensemble technique that attempts to create a strong classifier from a number of weak classifiers.

A weak classifier is simply a classifier that performs poorly but performs better than random guessing

e.g. Classifying a person as male or female based on their heights only.

AdaBoost was the first really successful boosting algorithm for binary classification

(It was actually the best algorithm for binary algorithm; however, its leputation fell into the shade before ANN)

· AdaBoost has been used in conjunction with other learning algorithms to improve their performance

Intuitive explanation on AdaBoost

Let's say you are given the task of listing out all the people in the city of San Francisco who are taller than 5'7", weigh less than 190 lbs, and are between the ages of 28 and 41. Now the problem is that you are supposed to do this without the help of machines. All you are allowed to do is take a look at the person and determine whether or not that person qualifies. How do we do it?



You may or may not be good at estimating these parameters just by looking at the person. So to improve the accuracy, you get three people to help you out. The first person is really good at guessing the height, the second person is really good at guessing the weight and the third person is really good at guessing the age. Individually, they may not be all that useful to you, because they can do only one simple task. But if you combine them together and filter out all the people, you have a very good chance of getting an accurate list

of people who qualify. Wouldn't you agree? This is the concept behind AdaBoost.

how does it work? We will get there.

How does it work?

- · In order for me to explain it, let me decompose the word Adaptive Boosting.
- a) Adaptive
- AdaBoost is adaptive in the sense that subsequent weak learners are tweaked in favor of those instances

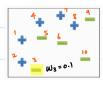
misclassified by previous classifiers

- At the beginning, we give Equal weights to all of training data.

- But on each bound, the weights of incorrectly classified examples are increased such that weak learner
 - is forced to focus on the next round. For correctly classifed examples are decreased in their weights.
- b) Boosting
- The basic concept behind AdaBoost is to cheate a strong classifier by the conjuncture of many weak classifiers.

Example (Aeference: Microsoft)

- · Let's suppose that the training data are given for binary classification.
- Step 1) set the initial weight



Weight of
$$X_T = \frac{1}{n}$$
; where n is the number of training data
$$= \frac{1}{10}$$

$$= \frac{1}{10}$$

· Step 2) Ann the weak learning algorithm to get a weak classifier



- we may need to caladate the misclassification rate;

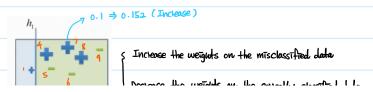
$$= \frac{(0.1 \times 1) + (0.1 \times 1) + (0.1 \times 1)}{0.1 + 0.1 + 0.1 + \cdots + 0.1}$$
; $N = 10$ and 3 for $y_{\bar{1}} = G_{\bar{1}m}(x_{\bar{1}})$

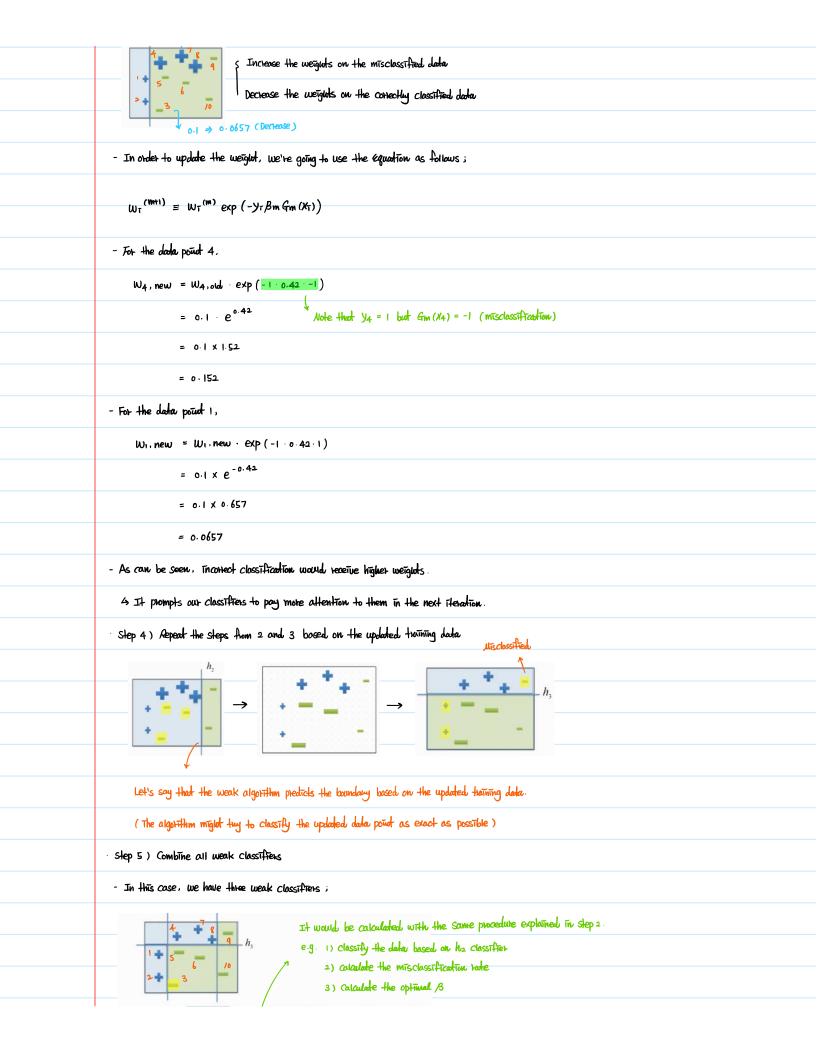
- For the next step, let's calculate the optimal weight for his classifier.

$$\beta_{\text{optimal}} \equiv \frac{1}{2} \text{Lu} \left(\frac{1 - \mathcal{E}_{\text{Hol}}}{\mathcal{E}_{\text{Hol}}} \right)$$
$$= \frac{1}{2} \text{Lu} \left(\frac{1 - o \cdot 3}{o \cdot 3} \right)$$

= 0.42365

· Step 3) Lipolate weights





2) calculate the misclassification tate 3) Calculate the optimal B + .93) ⇒ Strong Classifter = ∑B Weak Classifter H=sign(.42 Say that this is a strong weak classifter. (sign means either + or -) · Step 6) Run the Strong Classifier to conduct binary classification for the training data e.g. For the data point 3, H = 0.42(-) + 0.66(+) + 0.93(-) = 5 + if H>0 ; Binary Classification DEHTURATION of AdaBoost · To begjin with, let us suppose that we have a data set {(X1,1X1), (X6,1X2), …, (X1,1X1)} where each X5 has an Y7 已 [-1,1]. · The loss function is defined as the exponential loss; $L(y, fax) = \exp(-yf(x))$; The goal is to minimize the loss function Note that squared error is not suitable for classification because: § In classification, you only core about predicting the right class In regression, you need to minimize the distance between predicted and actual values. · At step m of Adaboost, stage-wise Additive modeling is used. It generalizes the following equation; $f_{m}(x) = f_{m-1}(x) + \beta_m G_m(x)$; where β_m is a coeff. and G_m is a classifier (or weak learner) · Therefore, the loss function becomes: $L(y,f(x)) = \sum_{n=1}^{N} exp(-y_n f(x_n))$; total exor = $\sum_{n=1}^{N} \exp\left(-y_n \int_{m-1}^{n} (x_n) - y_n \beta_m G_m(x_n)\right)$ = $\sum_{n=1}^{N} \exp(-y_n \int_{m-1}^{\infty} (\chi_n)) \exp(-y_n \beta_m G_m(\chi_n))$ = $\sum_{n=1}^{N} W_{n}^{(m)} \exp(-y_{n} \beta_{m} G_{m}(x_{n}))$; where $W_{n}^{(m)} = \exp(-y_{n} A_{m-1}(x_{n}))$ we can define these as weights stince they are constant w.r.t. Bm and Gm (: We've going to minimize the loss function w.t.t. 8m and 6m) · So, we are going to choose Gm and Bm such that it minimizes the loss function; $(B_m, G_m) = \underset{B, G}{\operatorname{algmin}} \overset{N}{\underset{n=1}{\sum}} W_n^{(m)} \exp(-B_m y_n G_m (x_n))$

Dioblem 2-1 Show that for each B>O, the solution for Gm (X) is given by; $G_{m} = \underset{\tau=1}{\operatorname{algmin}} \sum_{\tau=1}^{N} W_{\tau}^{(m)} I (y_{\tau} + G(X_{\tau}))$ Solution) · Let us take a look the loss function. $L_{m} = \sum_{i=1}^{N} W_{i} \quad \exp(-y_{i} \beta_{m} G_{m}(x_{i}))$ = $\sum W_{\tau}^{(m)} e^{x} p(-\beta_{m}) + \sum W_{\tau}^{(m)} e^{x} p(\beta_{m})$; $y_{\tau} \neq G_{m}(X_{\tau})$ means `Misclassification' $y_{\tau} = G_{m}(X_{\tau})$ | $y_{\tau} \neq G_{m}(X_{\tau})$ Note that $y_T = G_{m}(x_T)$ means they are all either -1 or 1 3 such that multiplication turns out always positive values $=\exp\left(\beta_{m}\right)\sum_{\tau=1}^{N}W_{\tau}^{(m)}\mathbb{I}\left(G_{m}(x_{\tau})\neq y_{\tau}\right)+\exp\left(-\beta_{m}\right)\sum_{\tau=1}^{N}W_{\tau}^{(m)}\left(1-\mathbb{I}\left(G_{m}(x_{\tau})\neq y_{\tau}\right)\right)$ $= \underbrace{(e^{\beta m} - e^{-\beta m})}_{\text{T=1}} \underbrace{\sum_{\text{T=1}}^{N} W_{\text{T}}^{(m)} I(y_{\text{T}} \approx Gox_{\text{T}})} + \underbrace{e^{-\beta m} \sum_{\text{T=1}}^{N} W_{\text{T}}^{(m)}}_{\text{T=1}}$ It's a constant wirt Gm ! It's always > 0 if B>0 · Hence, in order to minimize the function, $G_{m} = \underset{i=1}{\operatorname{Argmin}} \sum_{i=1}^{N} W_{i}^{(m)} I(y_{i} \neq G(M_{i}))$ Problem 2-2. Show that the optimal β is given by $\beta_m = \frac{1}{2} \log \frac{1-6t_m}{2t_m}$ Solution) · Let's recall the loss function $L_{m} = \sum_{y_{\bar{i}} \in f_{m}(\mathcal{X}_{1})} e_{xp}(-\beta_{m}) + \sum_{y_{\bar{i}} \in f_{m}(\mathcal{X}_{1})} e_{xp}(\beta_{m})$ In order to obtain the optimal B, $\beta_{m} = \underset{\beta_{m}}{\operatorname{argmin}} \left(\underbrace{\sum w_{\tau}^{(m)} e^{xp(-\beta_{m})} + \sum w_{\tau}^{(m)} e^{xp(\beta_{m})}}_{y_{\tau} * f_{m} O(\tau)} e^{xp(\beta_{m})} \right)$ let's set the derivative of the function in the argmin to zero and solve for \mathcal{B}_m $\frac{d}{d\beta_{m}}\left(\sum_{y_{1}=G_{m}(X_{1})} \exp(-\beta_{m}) + \sum_{y_{1} \in G_{m}(X_{1})} \exp(\beta_{m})\right) = 0$

$$\Leftrightarrow \left(-\sum h_1^{(m)} \exp(-\mu_m) + \sum h_1^{(m)} \exp(\beta_m)\right) = 0$$

$$\Rightarrow \sum h_1^{(m)} e^{\beta_m} = \sum h_1^{(m)} e^{\beta_m}$$

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If we can recall the function fm, it should be ,

 $f_m(\chi_n) = f_{m-1}(\chi_n) + \beta_m G_m(\chi_n) \dots (B)$

