

# NP problem

Monday, October 7, 2019 00:35

For the glory of God

## Introduction

- In the class, we have discussed about problems that can be solved by either Greedy algorithm or Dynamic programming.
- We haven't yet made any attempt to actually quantify or characterize the range of problems that can't be solved efficiently.  
↓  
In computer view,
  - Polynomial : Efficient
  - Exponential : Inefficient
- ↳ These problems could be referred as NP, NP hard, and NP complete problems.
- In practice, there are literally thousands of NP-related problems arising in numerous areas.
- Therefore, we should know the NP problem stuffs and this hand-written note will explain it.

## Decision problem

- In complexity theory, they are typically dealing with 'Decision problems' to see if the algorithm is efficient or not.  
↓  
↳ They are not interested in developing algorithms but focusing more on analyzing the complexity of algorithm.

Given an input and a question regarding a problem, determine if the answer is yes or no.

- You may be wondering what is the significance of decision problem?
  - First, it is a simple way to compare algorithms in a complexity manner.
  - Second, non-decision problems can also be translated to a decision problem.

e.g. Decision problem format of TSP

: Given a complete graph, is there a cycle going through each vertex once with  $\sum w(e) \leq K$ ?

↳ The answer should be either Yes or No.

## P vs. NP problem

- Based on the fact that we are now only talking about decision problems, let us figure out P vs. NP problem.

↳ One of the seven Millennium Prize Problems

- In general, P problems can be defined as :  
↳ Problems that are solvable in Polynomial time, i.e. running time is in  $O(n^2)$
- On the other hand, NP problems are defined as :  
of. NP stands for Non-deterministic Polynomial  
↳ problems for which a candidate solution can be verified in polynomial time.

↳ As noticed, we're not talking about solving problems but checking them.

↳ Here, recall that NP is intractable problems to solve.

Because we haven't found the algorithm suitable in polynomial time.

↳ For example, let's say there is a problem that can't be solved but checked all possibilities in a polynomial time.

(By checking all possibilities, we may be able to realize that the selected one is actually the solution)

Then, this question naturally arises :

DOES  $P = NP$  ?

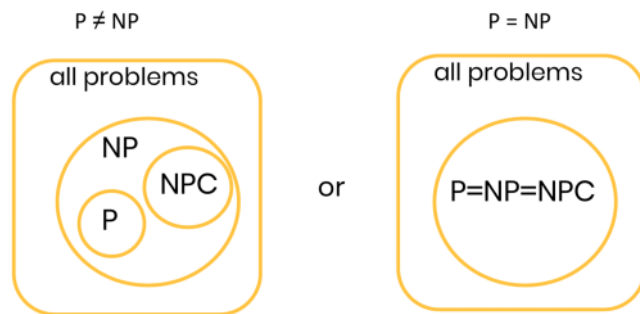
The question of whether  $P = NP$  is fundamental in the area of algorithms and it's one of the most famous problems in Computer Science.

- The general belief is that  $P \neq NP$ .

- However, there is not a lot of hard technical evidence for it.

- It is more based on the sense that  $P = NP$  would be too amazing to be true.

A huge amount of effort has gone into failed attempt ; thus, many people can't answer the question but leave it as below :



The definition of NP, NP-hard, and NP-complete

As a reminder, we deal with problems that can't be solved efficiently.

Also, we define the NP problems as the one where checking verification is running in polynomial time.

↳ Here, note that we can't solve the problems (In other words, there is no algorithm to handle the problem in polynomial time)

People then have turned to a related but more approachable question :

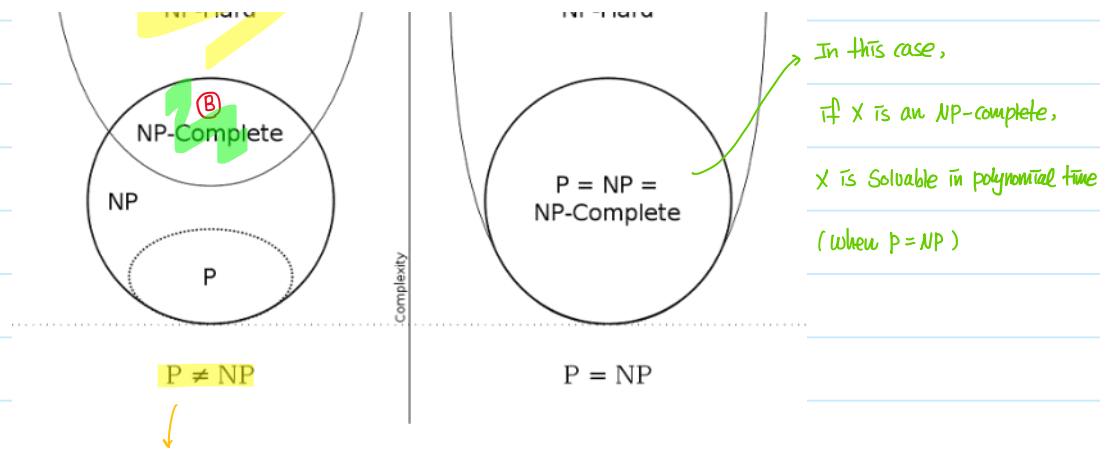
- What are the hardest problems in NP ?

- How should we formalize whether a problem can be solved (or checked) efficiently ?

↳ Basically, it might require us to classify / categorize the problems.

Finally, the following figure arises from the scientists :





Let us dive into this case because it's the general belief among scientists.

#### a) Class $P$

- Class  $P$  consists of decision problems that are solvable in polynomial time.

#### b) Class $NP$

- Class  $NP$  is the class of problems for which a candidate solution can be verified in polynomial time.

#### c) Class $NP$ -hard

- This is the defining property of a class of problems that are informally 'At least as hard as the hardest problems'.
- I know this definition is somehow ambiguous. Let us get a little bit more details.
  - We define the  $NP$  problems that can be verified in polynomial time.
  - First,  $\textcircled{A}$  region is the  $NP$ -hard where we don't know if the problem can be verified in polynomial time.
    - ↳ In other words,  $NP$ -hard problems do not have to be in  $NP$ .
  - Second,  $\textcircled{B}$  region is the  $NP$ -hard where we do know that it's  $NP$ -complete problem but we don't know if the problem is still able to be checked in polynomial.
    - ↳ We'll see in a second.

#### d) Class $NP$ -complete

- Class  $NP$ -complete is a class of the hardest problems in  $NP$  class.
  - You see the difference  $\textcircled{B}$  is the hardest one and it's not in  $NP$ .
- In other words, if you can solve an  $NP$ -complete problem, then you can solve all  $NP$  problems.
- Someone already demonstrated that it's impossible to solve the  $NP$ -complete problems in polynomial time.
  - ↳ Recall that
    - $NP$  class : We haven't found out an algorithm that solves the problem in polynomial time.
    - $NP$ -complete : We confirm that there is no algorithm to solve the problem in polynomial time.

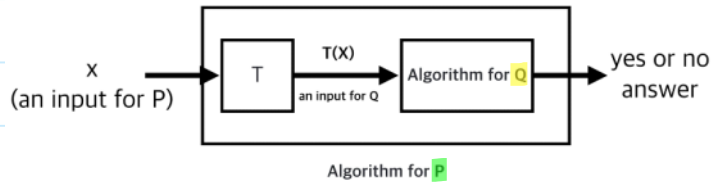
#### Polynomial time reduction

- Recall that the  $NP$ -hard problem is defined as :
  - It is informally 'At least as hard as the hardest problems'

- We are going to formalize this through the notion of **Reduction**.
- Remember that we are comparing the relative difficulty of different problems.
- Suppose  $Q$  can be solved in polynomial time directly using the **blackbox**.

↳ Let's say it will return the correct answer.

e.g. All pairs Shortest path : Multiple calls to Dijkstra



- In this example, we could say that :

↳  $P$  is polynomial time reducible to  $Q$ .

↳  $Q$  is at least as hard as  $P$  with respect to polynomial time.

↳ Problem  $P$  is easier than problem  $Q$ .

↳ By notation,  $P \leq_p Q$

↳ It represents 'Polynomial reducible'

\* of.

$\begin{cases} \text{If } X \leq_p Y \text{ and } Y \leq_p X, X \equiv_p Y \\ \text{If } X \leq_p Y \text{ and } Y \leq_p Z, X \leq_p Z \end{cases}$

- Therefore, if  $Y \leq_p X$ , then

$\begin{cases} \text{If } X \text{ can be solved in polynomial time, then } Y \text{ can be solved in polynomial time.} \end{cases}$

$\begin{cases} \text{If } Y \text{ can't be solved in polynomial time, then } X \text{ can't be solved in polynomial time. (contrapositive)} \end{cases}$

### Final notes

- NP problems really come up all the time.
- Since we can't solve them for many reasons discussed so far, we would use alternative ways to solve them in reality.
  - Restrict the problem : Find the special case solvable in polynomial time
  - Use a heuristic : Solve the problem reasonably
  - Solve approximately : Close to the optimum
  - Use an exponential time solution : if you really have to solve the problem
- In reality, since we don't know whether a problem can be solved in polynomial time, the reduction is used to establish relative levels of difficulty among problems.
- In order for us to deal with computational intractability, we would use the following ingredients :

$\begin{cases} \text{Reduction} \end{cases}$

§ Reduction  
| characterization of the class of problems